

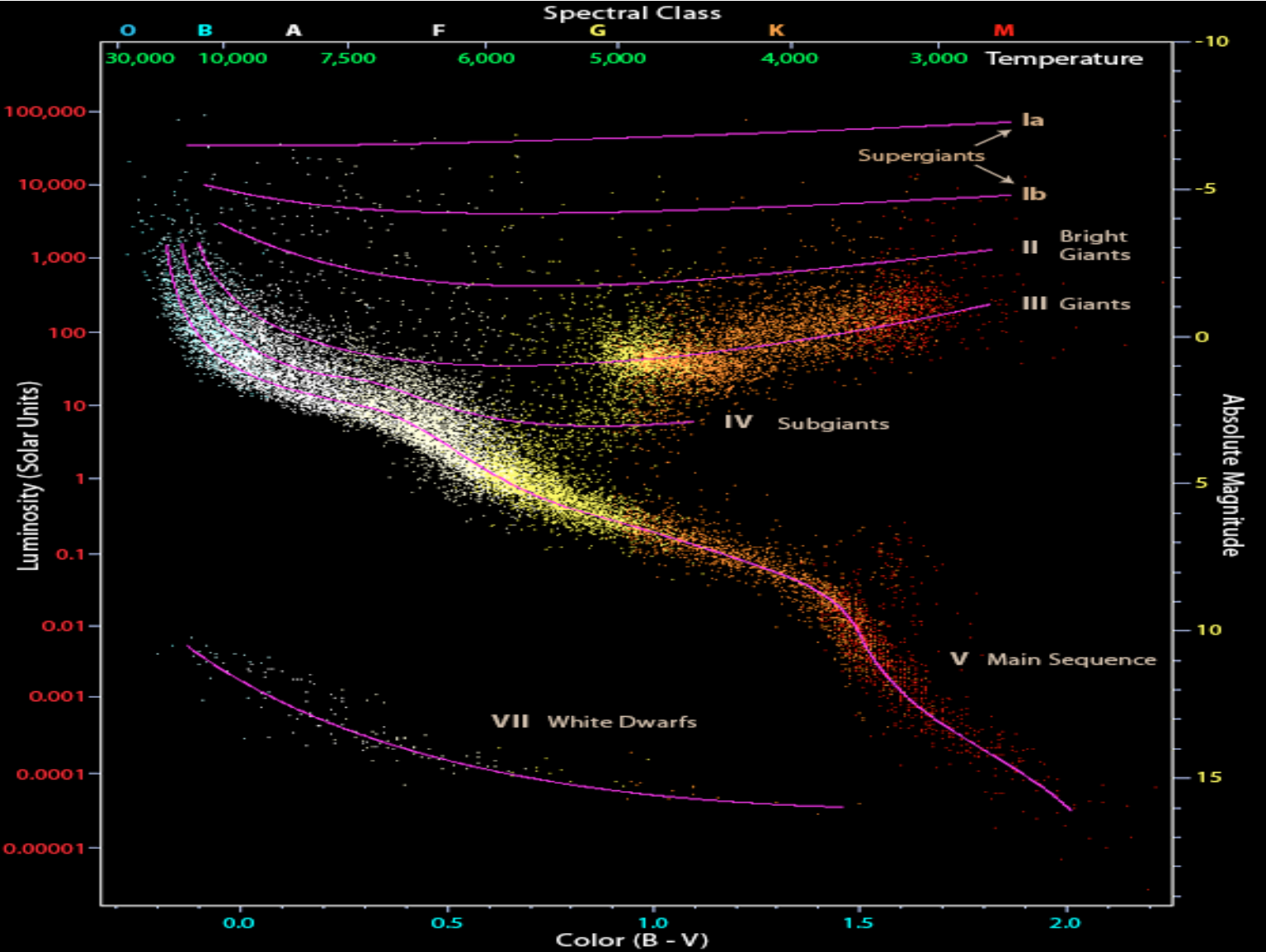
Exoclines 2014, Davos

Living with a Red Dwarf

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The H-R diagram



What makes a star shine?

- Fusion of light elements into heavy elements
- Hydrogen is by far the most abundant fuel in the Universe
- Main sequence stars burn H into He
- 90% of stars are main sequence stars
- Stars do not evolve *along* the Main Sequence.
they enter the Main Sequence when they start fusing H,
and leave it when H fuel is exhausted

The mass-luminosity relation

Luminosity: The power output of a star

For stars burning H to He,

$$\mathcal{L} \sim \begin{cases} M^4 & \text{if } M > .4M_{\odot} \\ M^{2.3} & \text{if } M < .4M_{\odot} \end{cases}$$

→ *Low-mass stars are dimmer*

Relation between color, luminosity and mass

- For any radiating body, dominant wavelength is inversely proportional to temperature
- Cooler = more red. Hotter = more blue
- Relevant temperature for star is "surface" (photosphere) temperature, where light escapes from

Relation between color, luminosity and mass

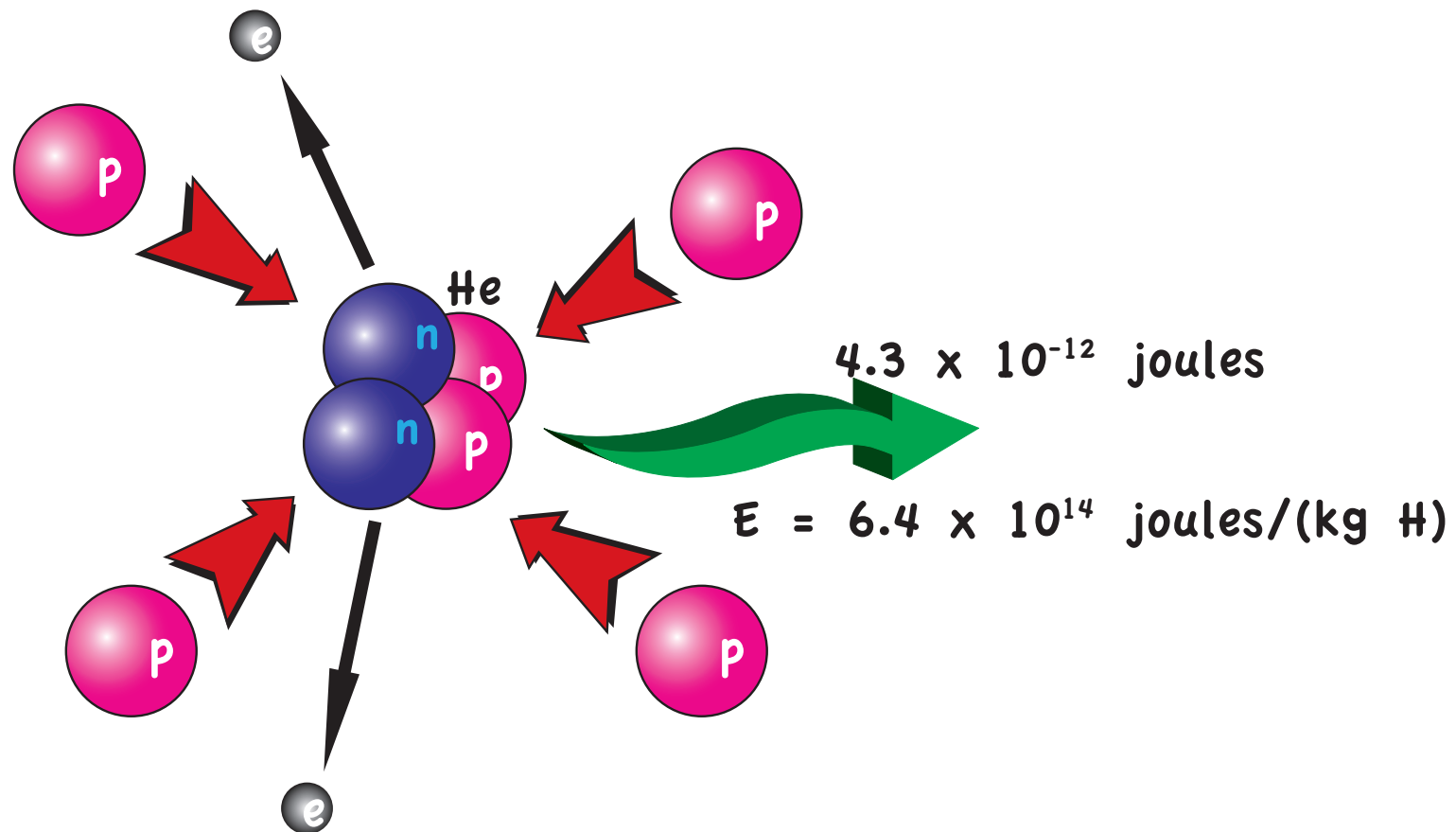
$$\mathcal{L} = 4\pi r^2 \sigma T^4, \text{ so } T^4 \sim \mathcal{L}/r(M)^2$$

$r(M) \sim M^\alpha$, (e.g. $\alpha = \frac{1}{3}$ if mean density were constant). Then:

$$T \sim \begin{cases} M^{1-\frac{1}{2}\alpha} & \text{if } M > .4M_\odot \\ M^{.575-\frac{1}{2}\alpha} & \text{if } M < .4M_\odot \end{cases}$$

→ Low-mass stars smaller, cooler and redder

How long does a main sequence star shine?

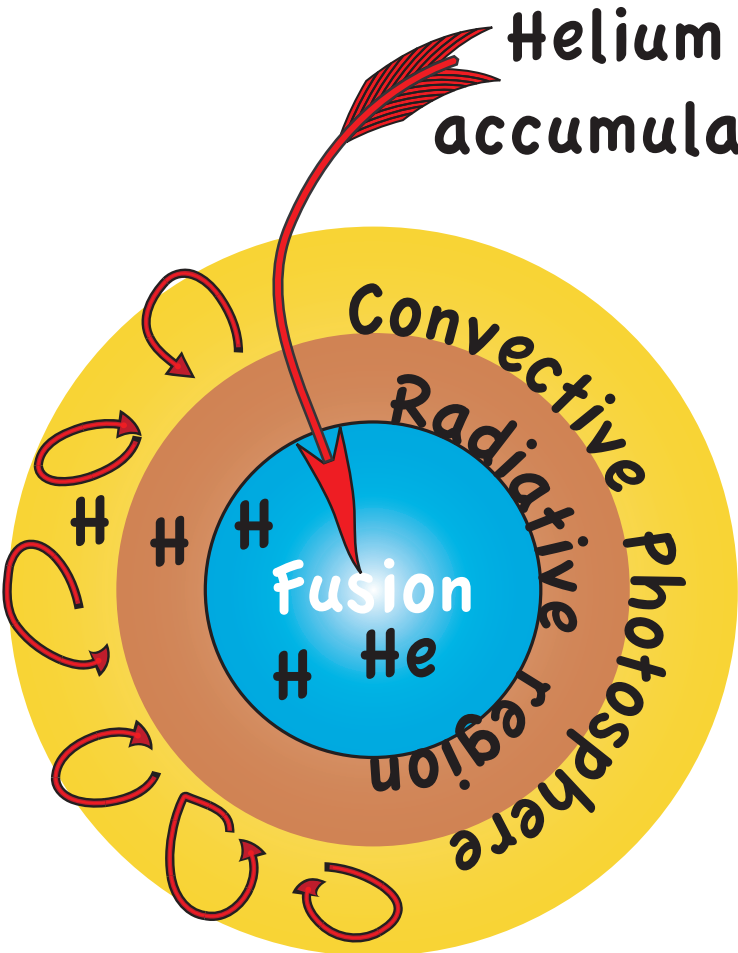


Total conversion lifetime $t_{\infty} = M \cdot E / \mathcal{L}$

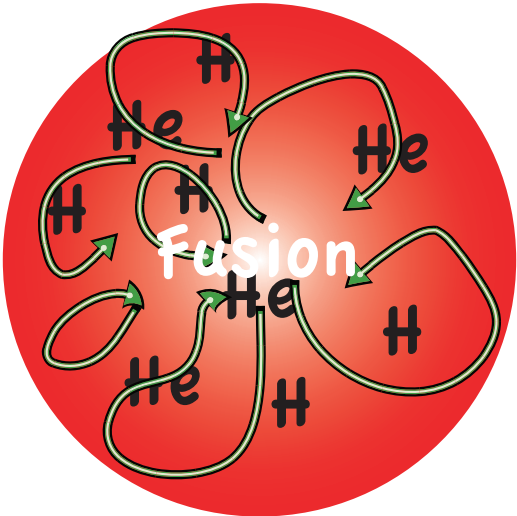
100 billion years for Sun,

– vs 10 billion years actual main sequence lifetime for a Sunlike star

To burn H, you have to mix it into the core



High Mass Star



Low Mass Star

From mass-luminosity relation, total conversion lifetime is:

$$t_{\infty} = \frac{E \cdot M}{\mathcal{L}} = \begin{cases} t_{\infty, \odot} \left(\frac{M}{M_{\odot}}\right)^{-3} & \text{if } M > .4M_{\odot} \\ 4.7 t_{\infty, \odot} \left(\frac{M}{M_{\odot}}\right)^{-1.3} & \text{if } M < .4M_{\odot} \end{cases}$$

e.g. 2.2 trillion years for $M = .3M_{\odot}$ (like GJ581)

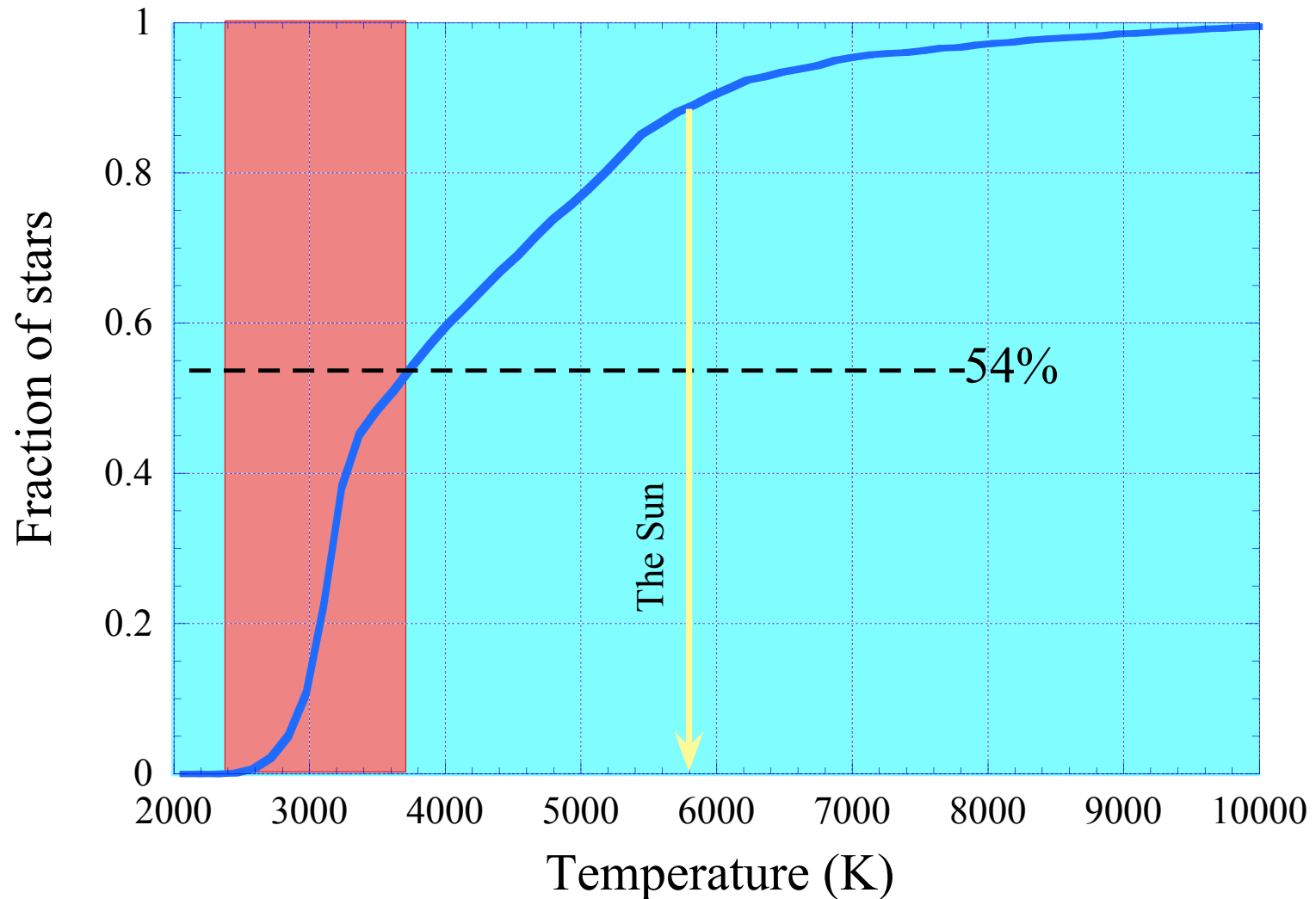
M stars are extremely long-lived, evolve slowly

M stars in the Universe

Commonly estimated that 70% of stars
(76% of main-sequence stars) are M-dwarfs


























But our ability to do a complete census of dim stars is limited,
even in our own galaxy.

M stars in our neighborhood



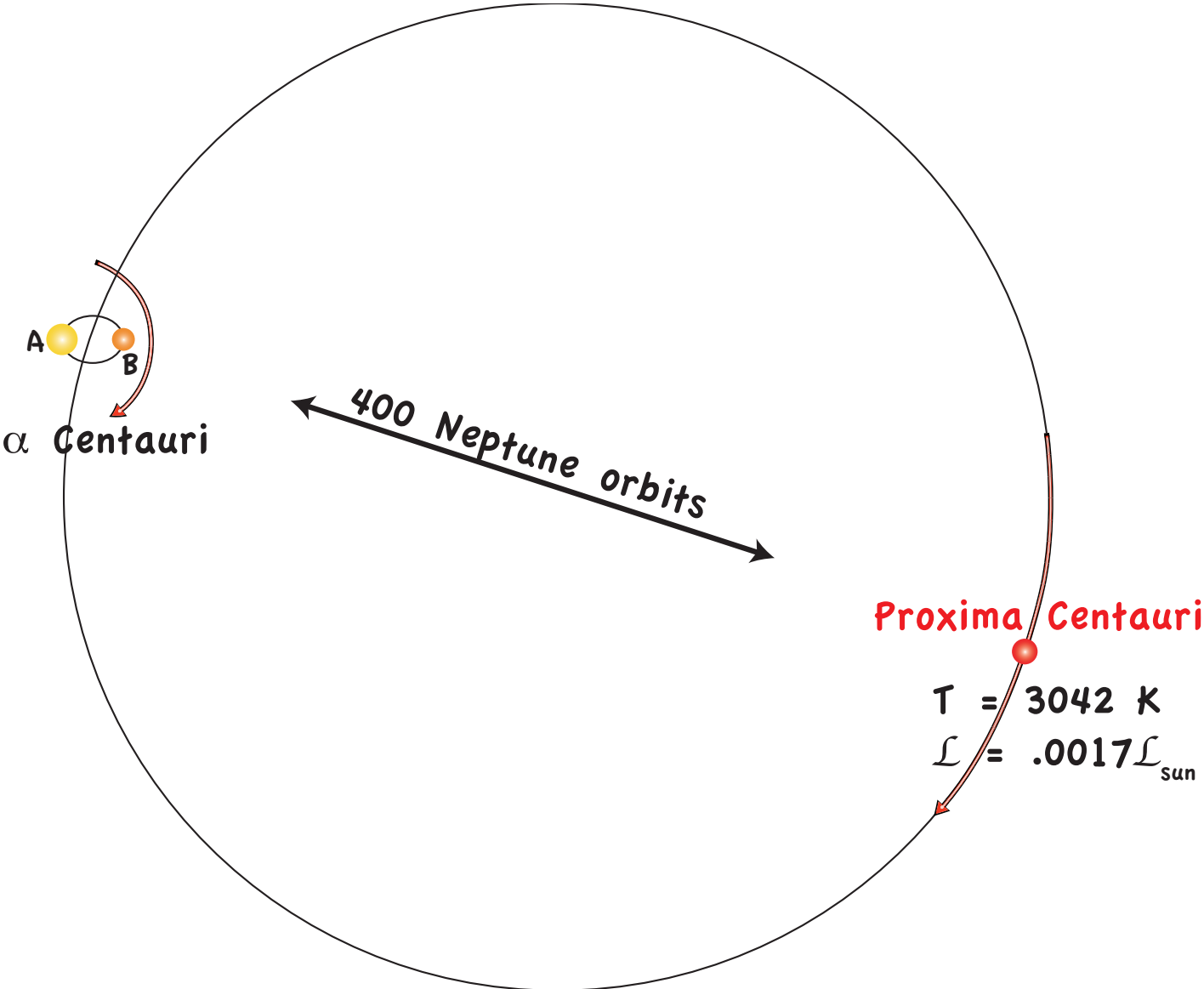
Gliese catalog of the $\sim 3,803$ stars within 25 parsecs (82 light years)

46 of the 71 stars in the 50 nearest systems are M stars

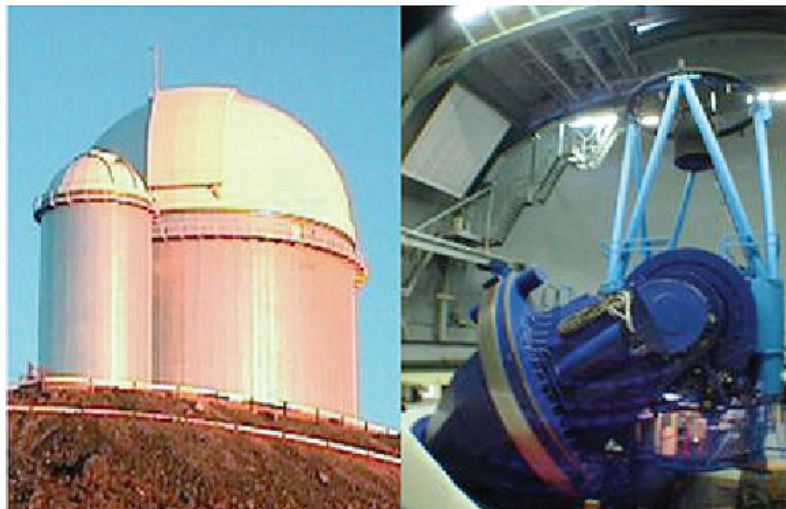
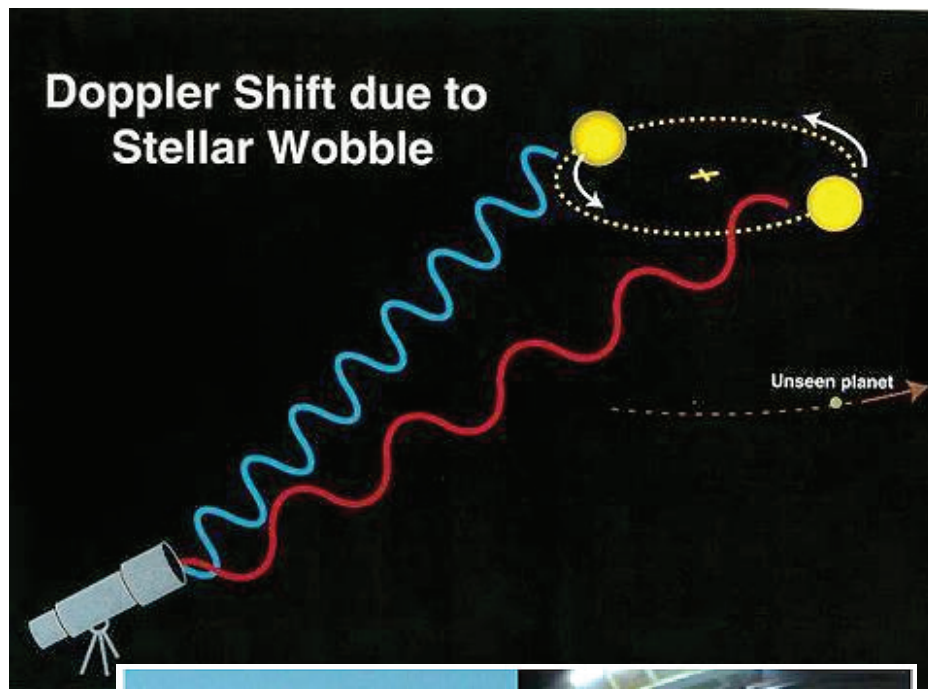
	Star system	Distance in light-years	Stellar type (s)
1	 Alpha Centauri	4.24-4.37	M, G, K
2	 Barnard's Star	5.96	M
3	 Wolf 359	7.78	M
4	 Lalande 21185	8.29	M
5	 Sirius	8.58	A, D
6	 Luyten 726-8	8.73	M, M
7	 Ross 154	9.68	M
8	 Ross 248	10.32	M
9	 Epsilon Eridani	10.52	K
10	 Lacaille 9352	10.74	M
11	 Ross 128	10.92	M
12	 EZ Aquarii	11.27	M, M, M
13	 Procyon	11.40	F, D
14	 61 Cygni	11.40	K, K
15	 Struve 2398	11.53	M, M
16	 Groombridge 34	11.62	M, M
17	 Epsilon Indi	11.82	K, T, T
18	 DX Cancri	11.83	M
19	 Tau Ceti	11.89	G
20	 GJ 1061	11.99	M
21	 YZ Ceti	12.13	M
22	 Luyten's Star	12.37	M
23	 Teegarden's Star	12.51	M
24	 SCR 1845-6357	12.57	M, T
25	 Kapteyn's Star	12.78	M

26	 Lacaille 8760	12.87	M
27	 Kruger 60	13.15	M, M
28	 DEN 1048-3956	13.17	M
29	 UGPS 0722-05	13.26	T
30	 Ross 614	13.35	M, M
31	 WISE 1541-2250	13.70	Y
32	 WISE 0350-5658	13.70	Y
33	 Wolf 1061	13.82	M
34	 Van Maanen's Star	14.07	D
35	 Gliese 1	14.23	M
36	 Wolf 424	14.31	M, M
37	 TZ Arietis	14.51	M
38	 Gliese 687	14.80	M
39	 LHS 292	14.80	M
40	 Gliese 674	14.81	M
41	 GJ 1245	14.81	M, M, M
42	 Gliese 440	15.06	D
43	 GJ 1002	15.31	M
44	 Gliese 876	15.34	M
45	 LHS 288	15.61	M
46	 WISE 1405+5534	15.76	Y
47	 Gliese 412	15.83	M, M
48	 Groombridge 1618	15.85	K
49	 AD Leonis	15.94	M
50	 DENIS J081730.0-615520	16.07	T

Our closest neighbor is an M-star

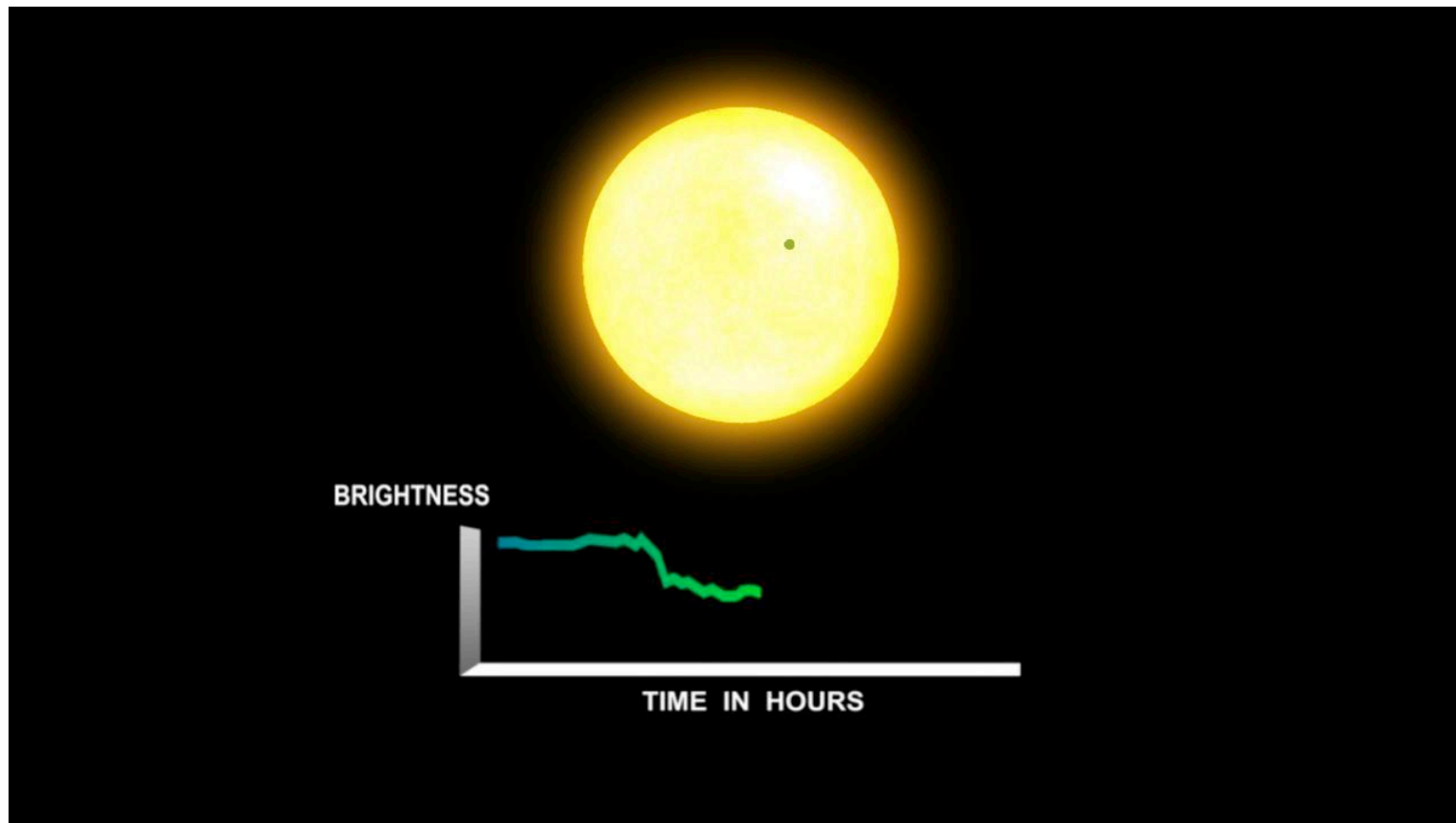


Radial velocity surveys



e.g. HARPS (Chile)

Transit method



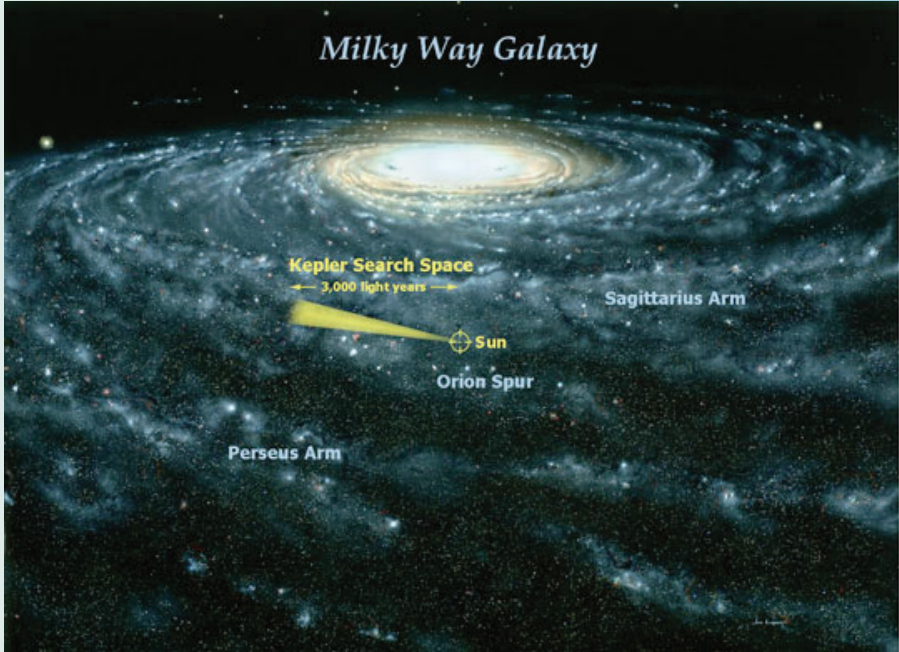
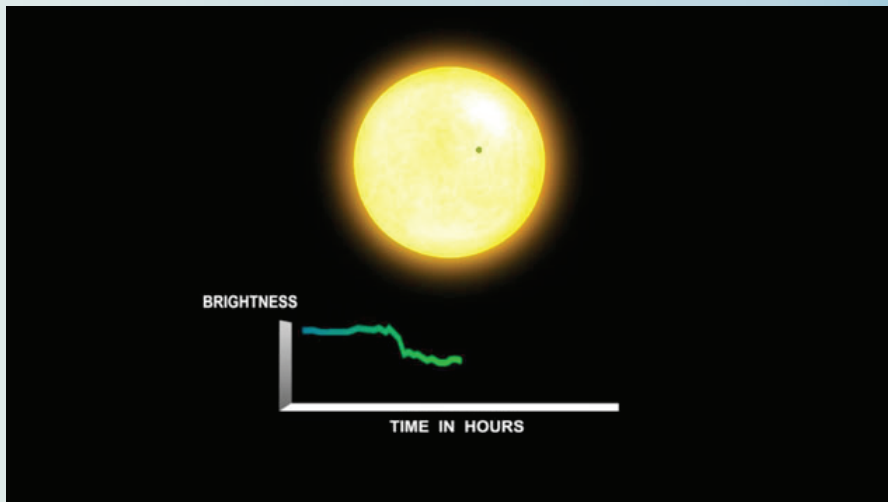
Ground based transit surveys

The composite image illustrates ground-based transit surveys. The top left shows a red star with a transit event. The top right is a plot of normalized flux + offset versus time from mid-transit (h). The plot shows several transit light curves for different planets and dates: FLWO UT 2009 05 29, FLWO UT 2009 06 01, MEarth x 1 UT 2009 05 13, MEarth x 8 UT 2009 05 29, MEarth x 8 UT 2009 06 01, and MEarth x 8 UT 2009 06 17. The bottom left shows the MEarth telescope with a photograph of a man. The bottom right shows the WASP/Super-WASP telescope.

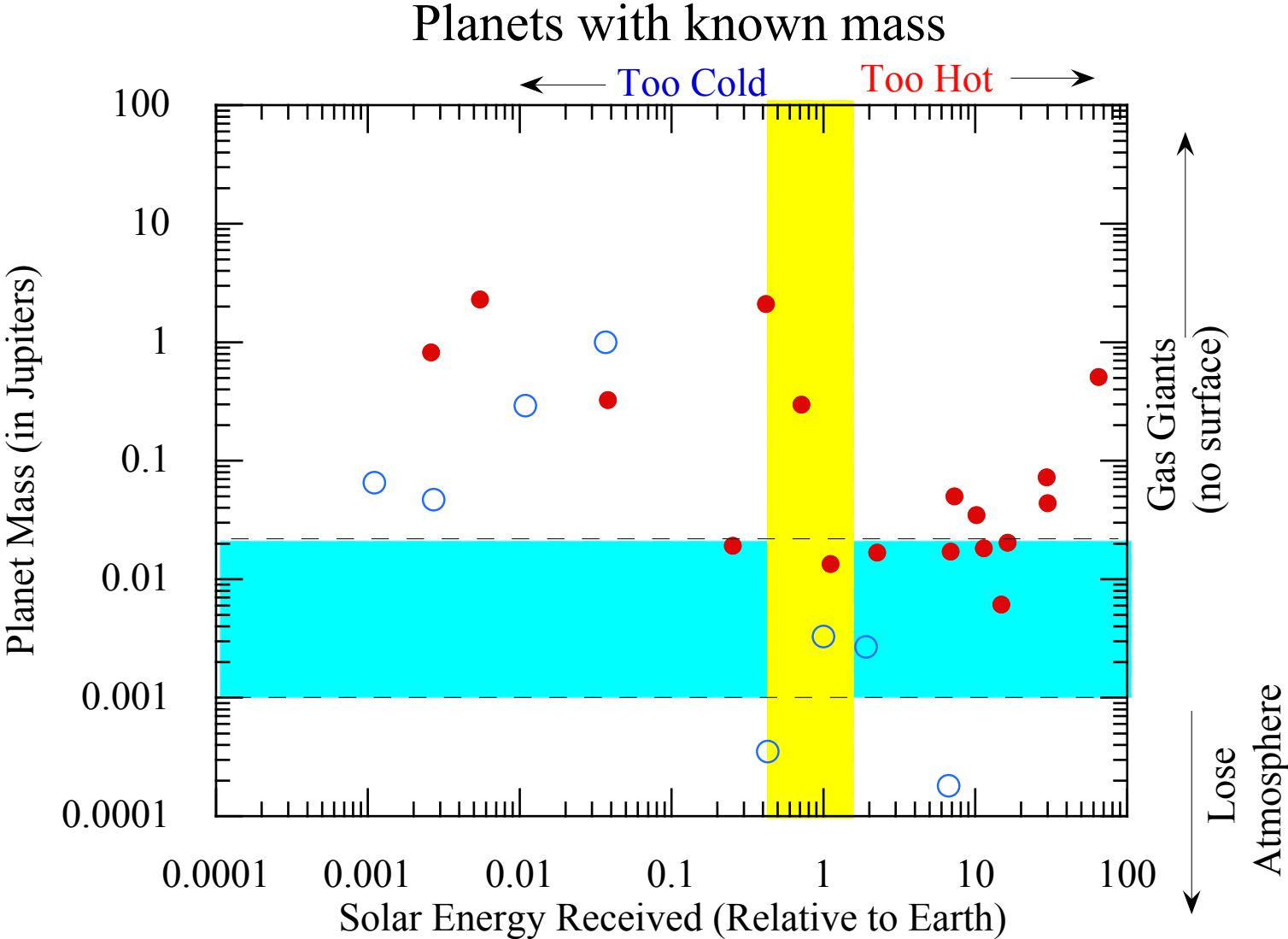
MEarth

WASP/Super-WASP

Kepler: Space-based transit survey

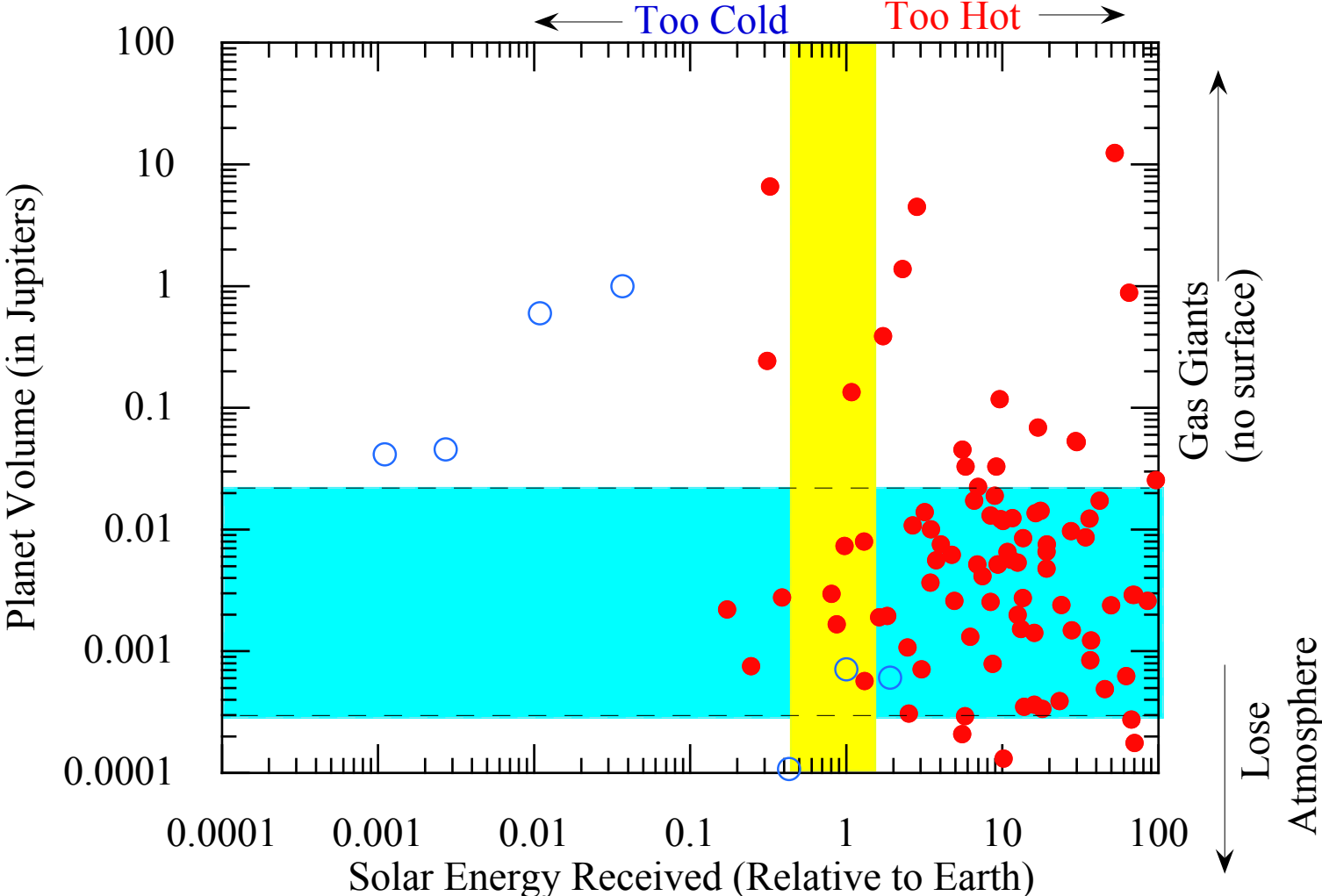


Do planets form around M-stars?

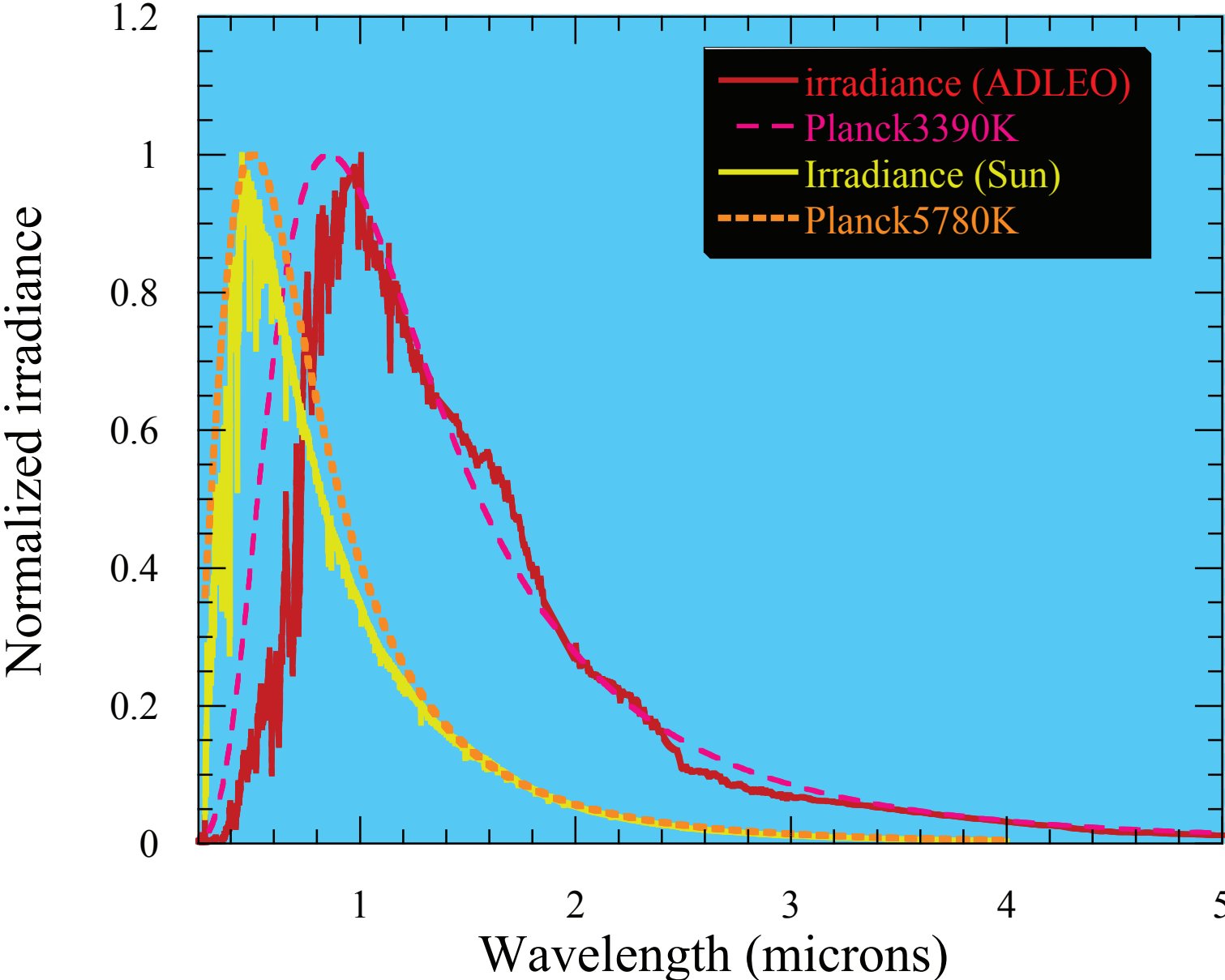


Do planets form around M-stars?

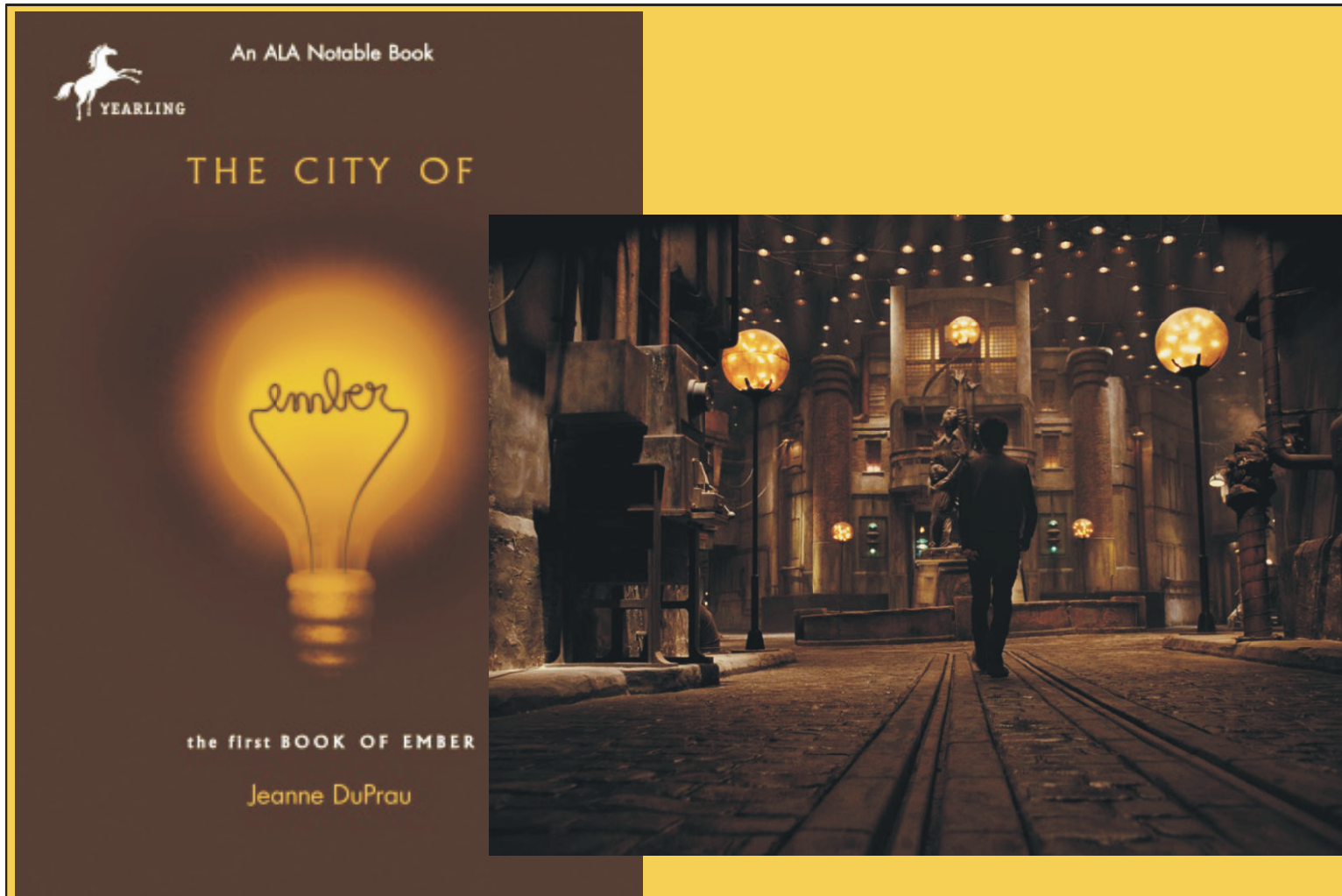
Planets with known radius (Transit detections)



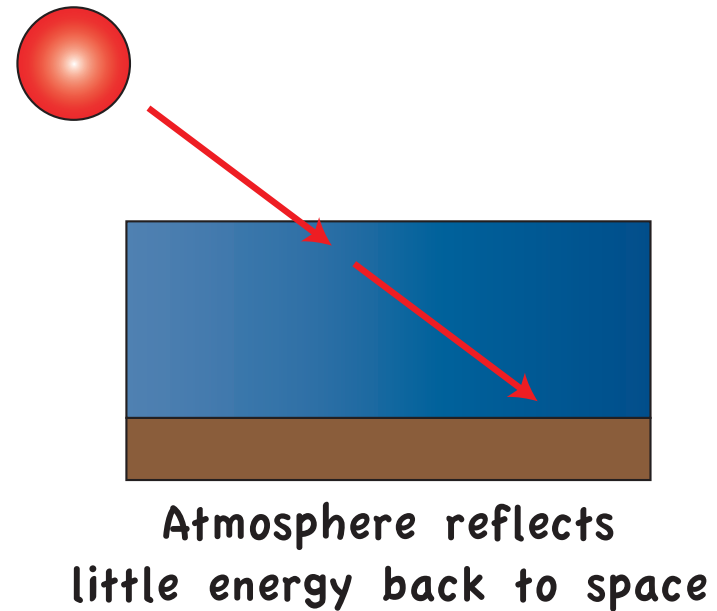
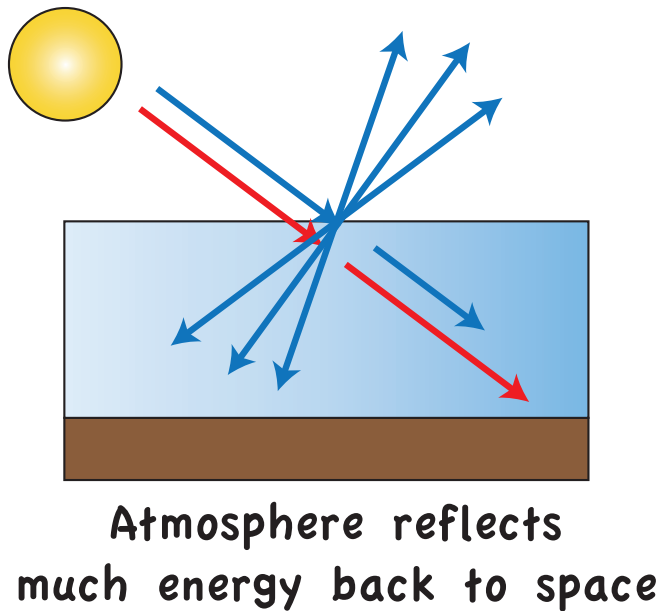
Red dwarfs are redder than the Sun...



... but not so red as the name implies

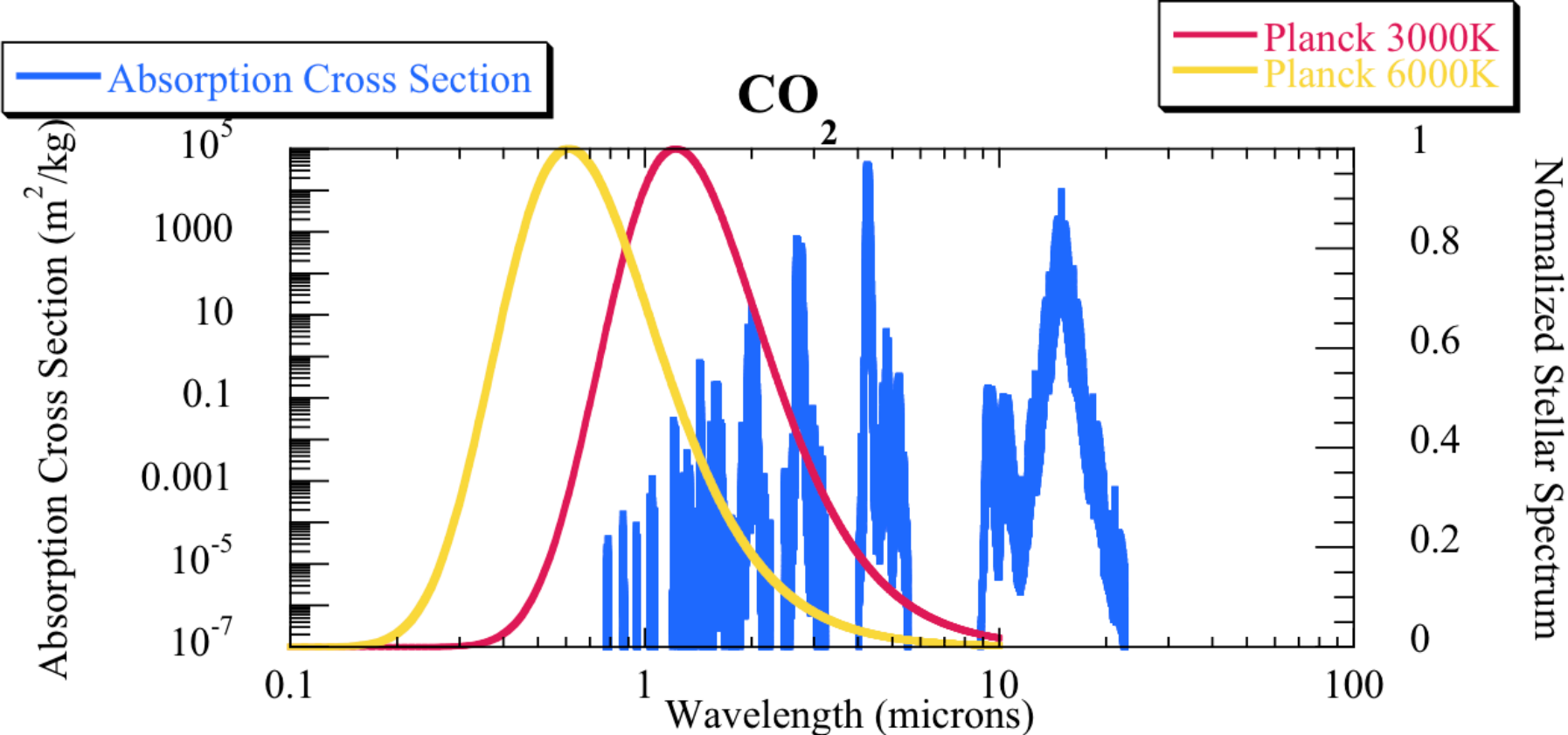


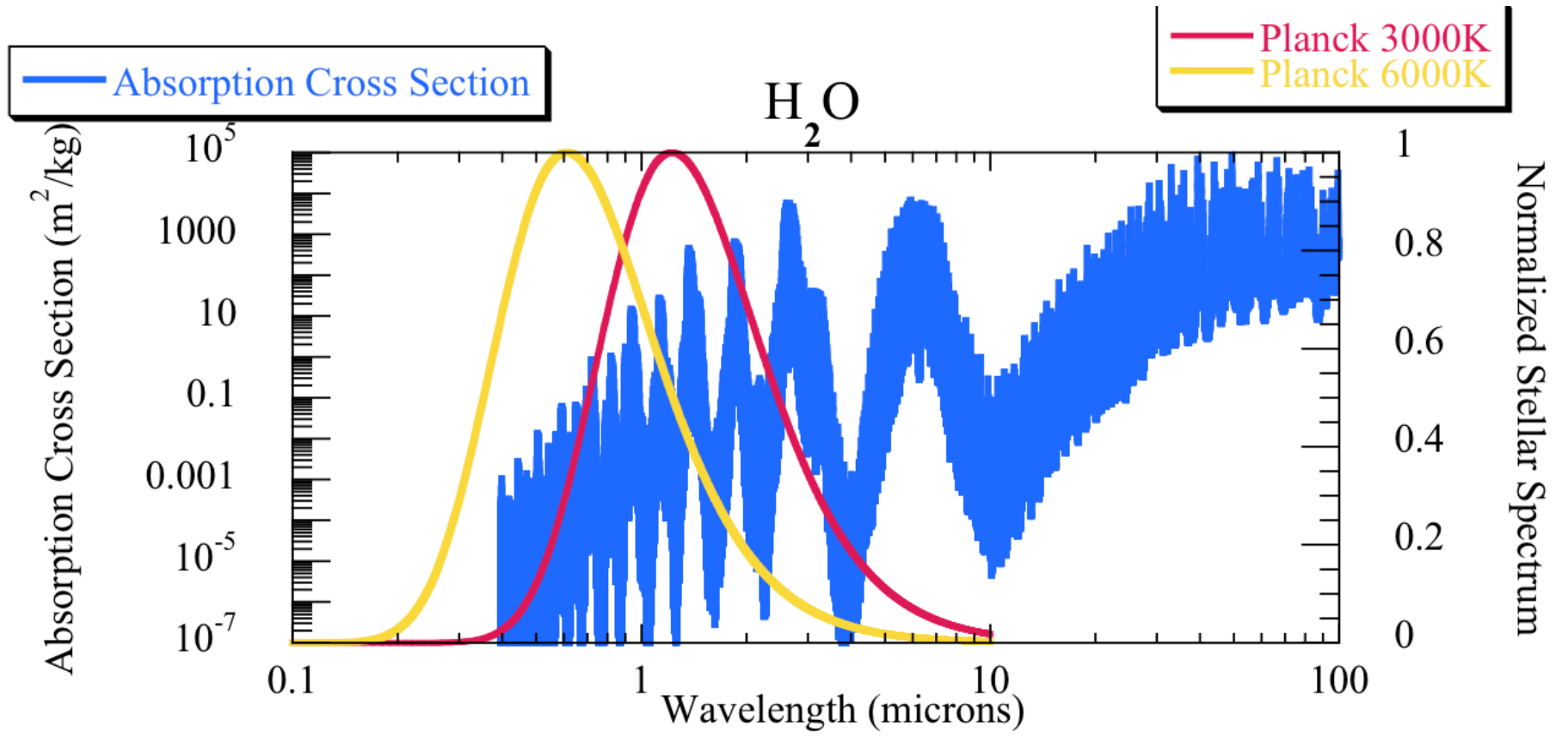
Consequences: Not as much blue to make the sky blue



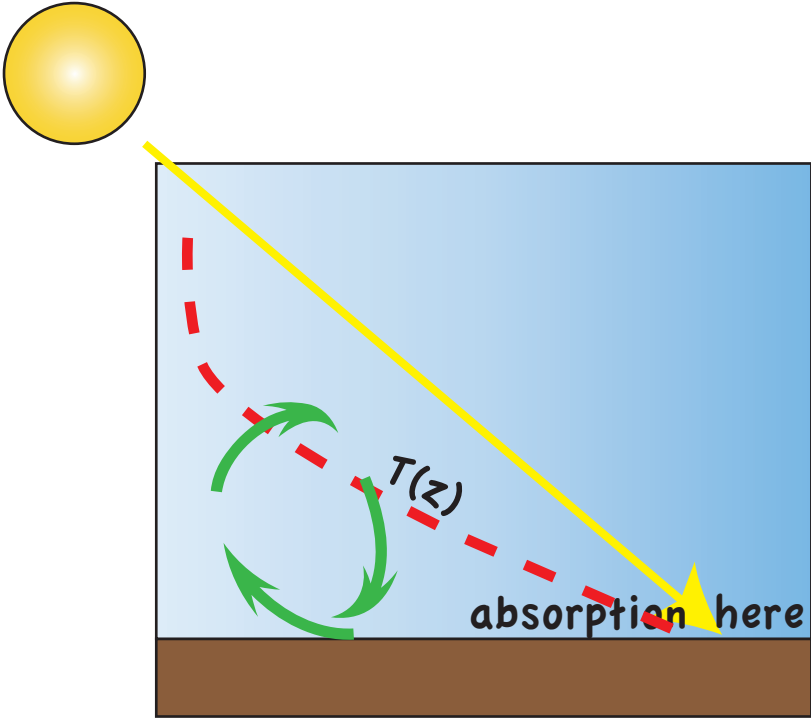
All other things being equal, M-dwarf planets absorb more of the incident stellar radiation

**But more of the stellar radiation is deposited high in the atmosphere,
less at the ground and in deep atmosphere**

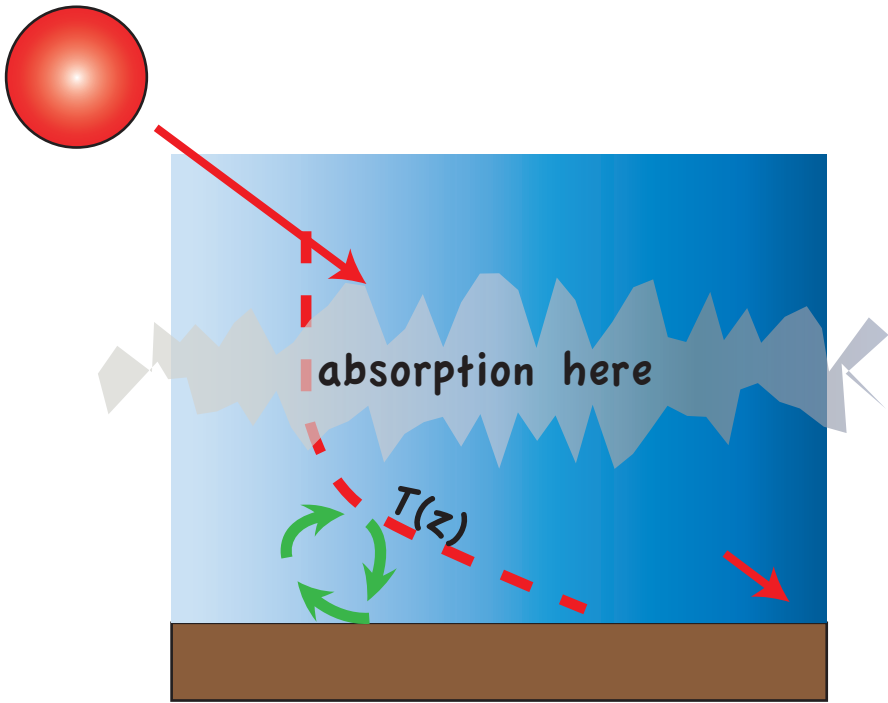




Implies weaker convection, shallower troposphere

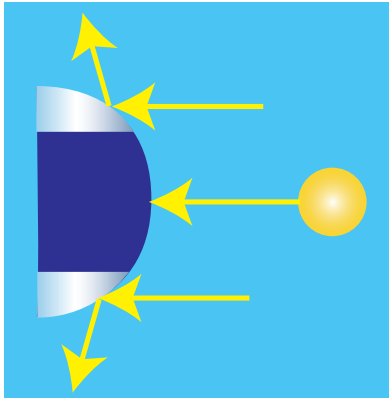
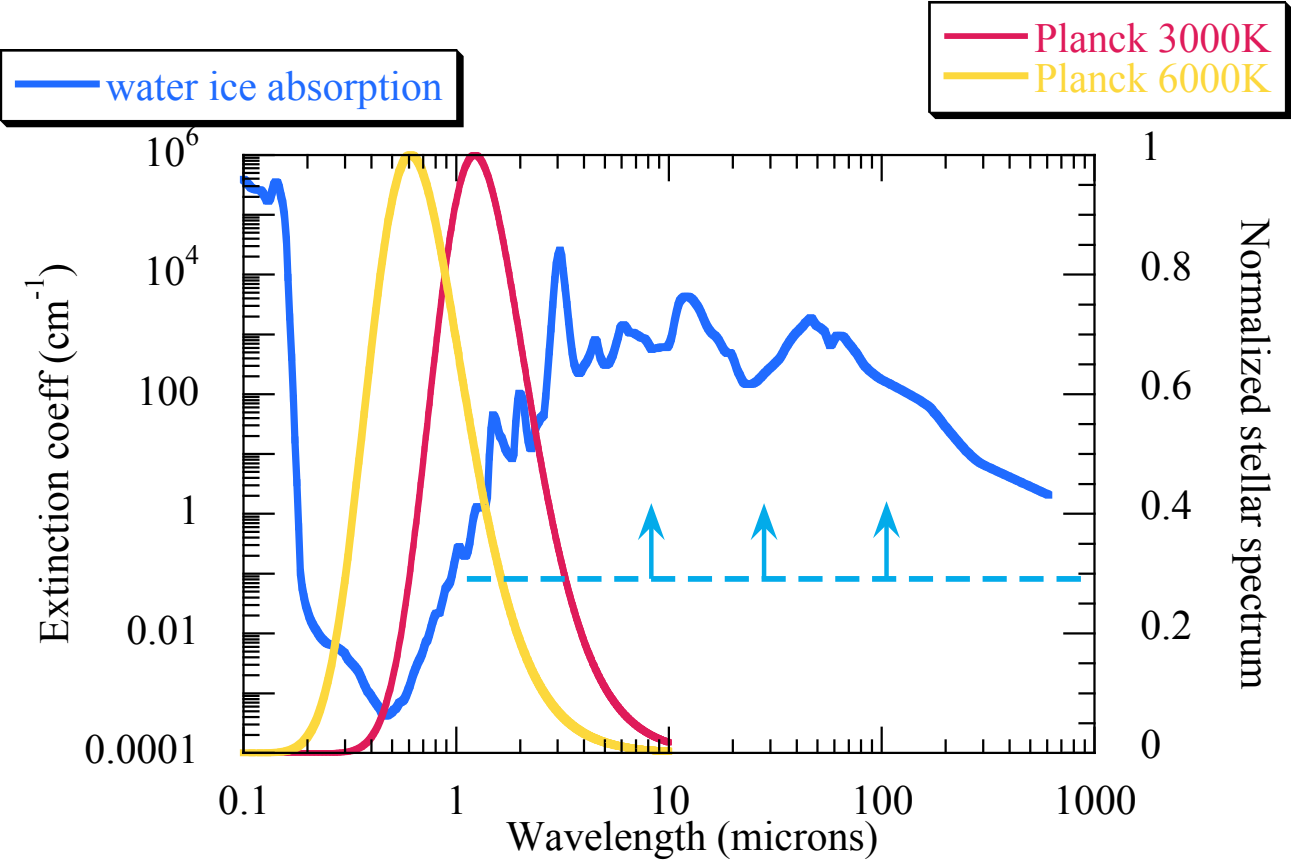


G star (Earthlike case)

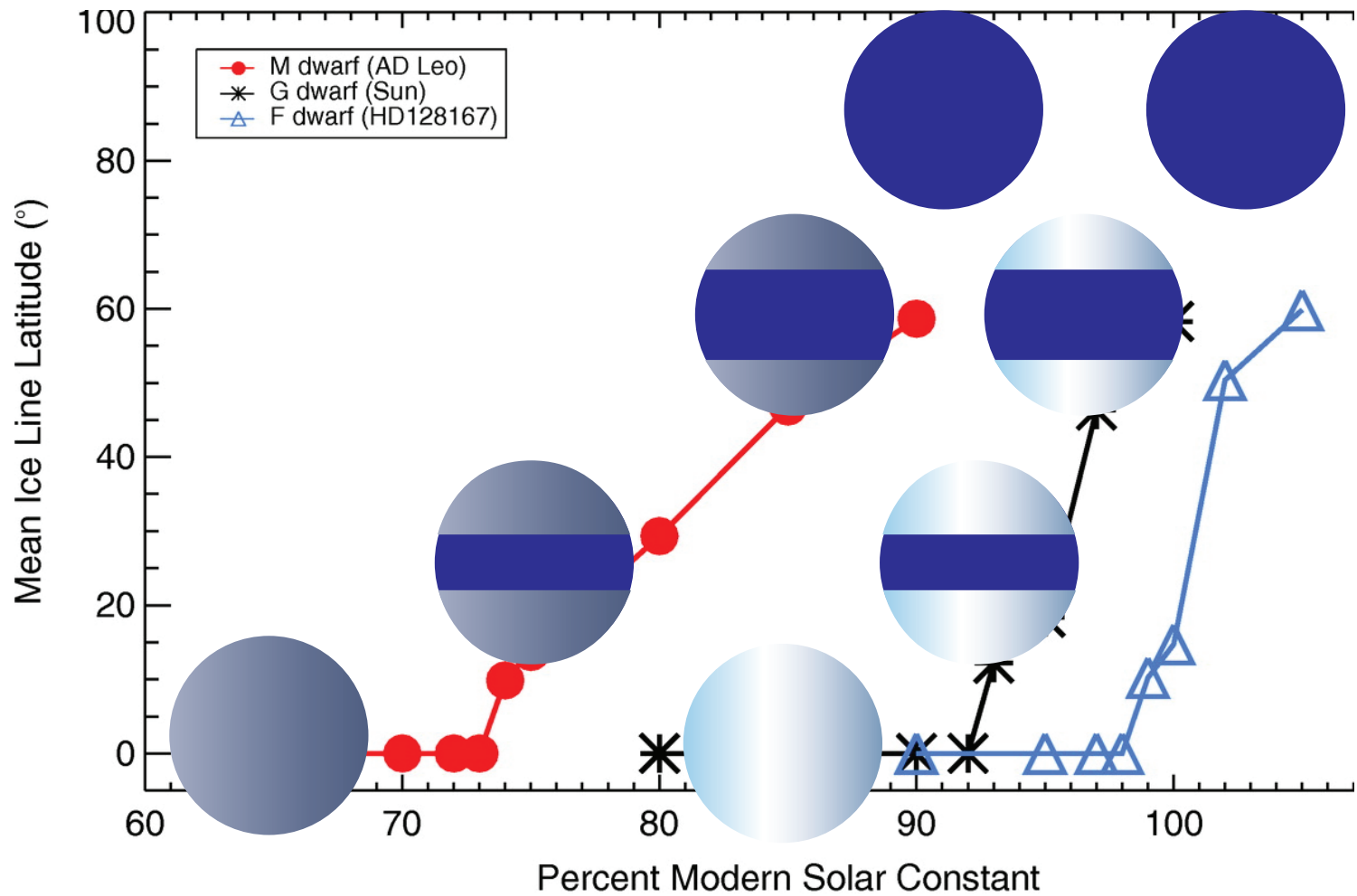


M-star planet

Consequences: Ice and snow are not as "white" as on Earth



Reduced reflectivity contrast between ice/snow and ocean makes it harder for a planet to freeze over and turn into a Snowball



But this doesn't affect the outer edge of the habitable zone, because the dense atmospheres needed to make a planet habitable there make the planetary reflectivity nearly independent of the surface characteristics.

For dim stars, habitable zone planets are in close orbits

$$L_{\odot} = \frac{\mathcal{L}}{R^2} \quad (\mathcal{L} \text{ in units of Solar luminosity, } R = \text{orbital dist. in a.u.})$$

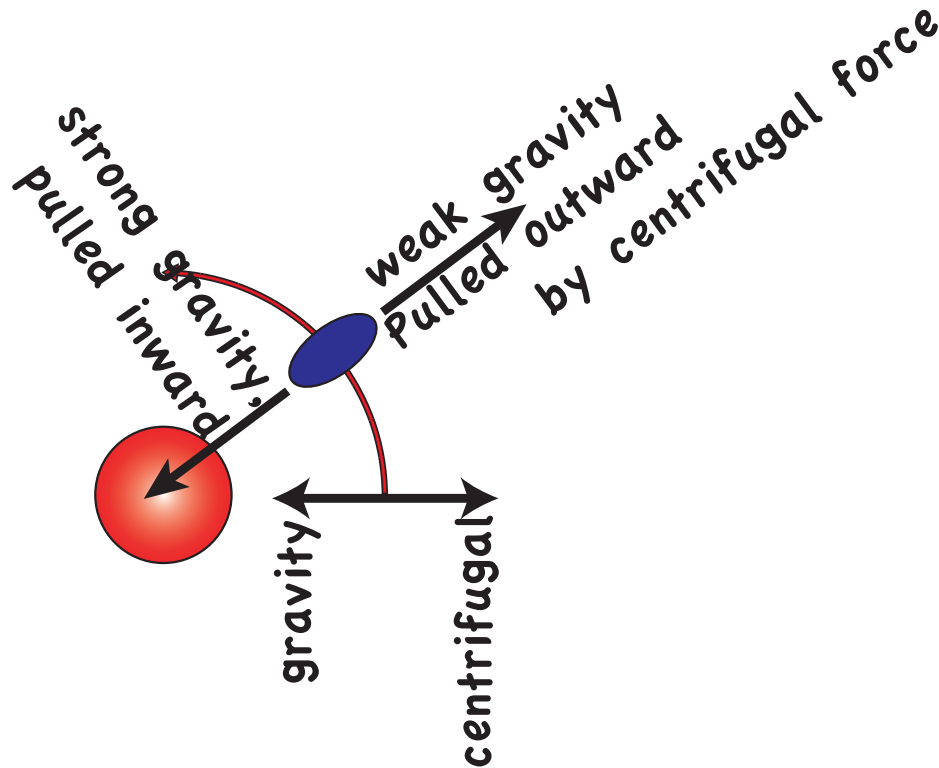
$$L_{\odot} = 1 \rightarrow R = \mathcal{L}^{\frac{1}{2}} = .44M^{1.15} \quad (M \text{ measured in Solar masses})$$

$$\text{Orbital period (Earth years): } P = R^{1.5}/M^{.5} = .39M^{1.22}$$

e.g for Gliese 581:

$$M = .3 \rightarrow R = .11 \text{ a.u. } P = .09 \text{ years} = 33 \text{ Earth days}$$

Strong tidal stresses slow the planets rotation

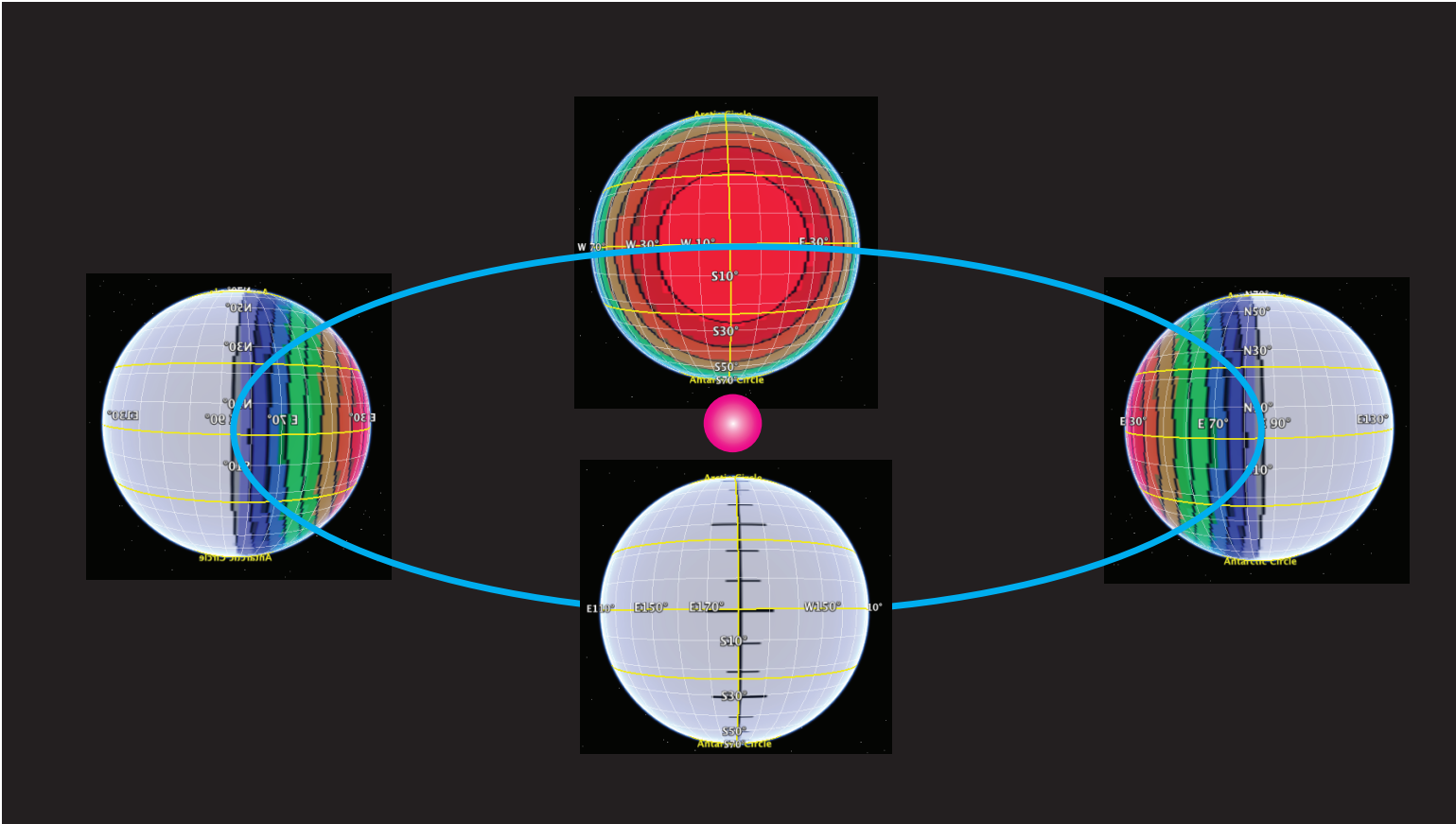


Stress: $M/r^3 = 11.7M^{-2.45}$

(e.g. 1 for Earth, 17.25 for Mercury, 223 for the HZ of GJ581)

For circular orbit, end-state is tide-locked

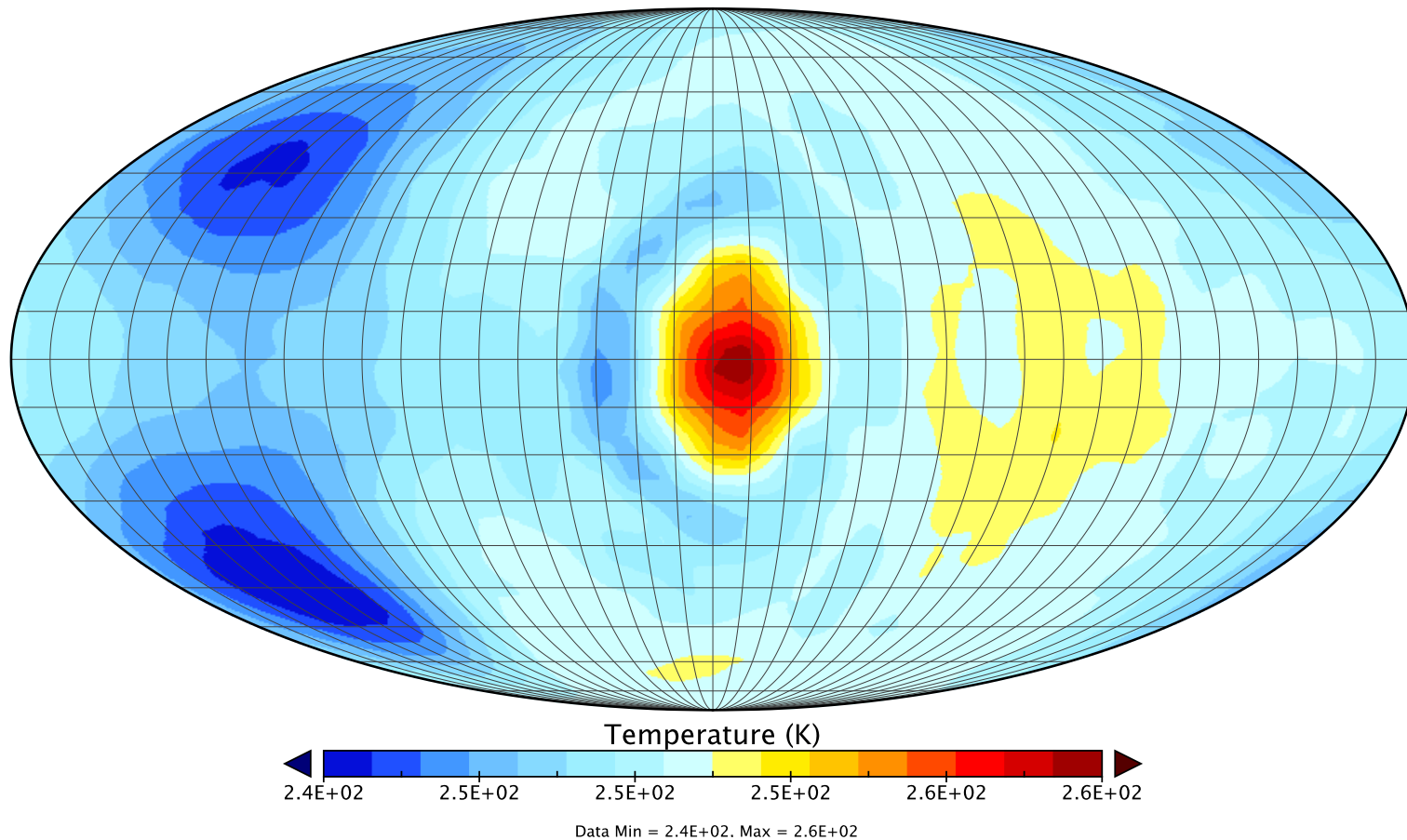
Tide-locked planets in circular orbits have permanent dayside and nightside



Substellar point (local noon, where star is directly overhead)
is geographically fixed

**Slow rotation → weak Coriolis force
→ weak temperature gradients in the atmosphere**

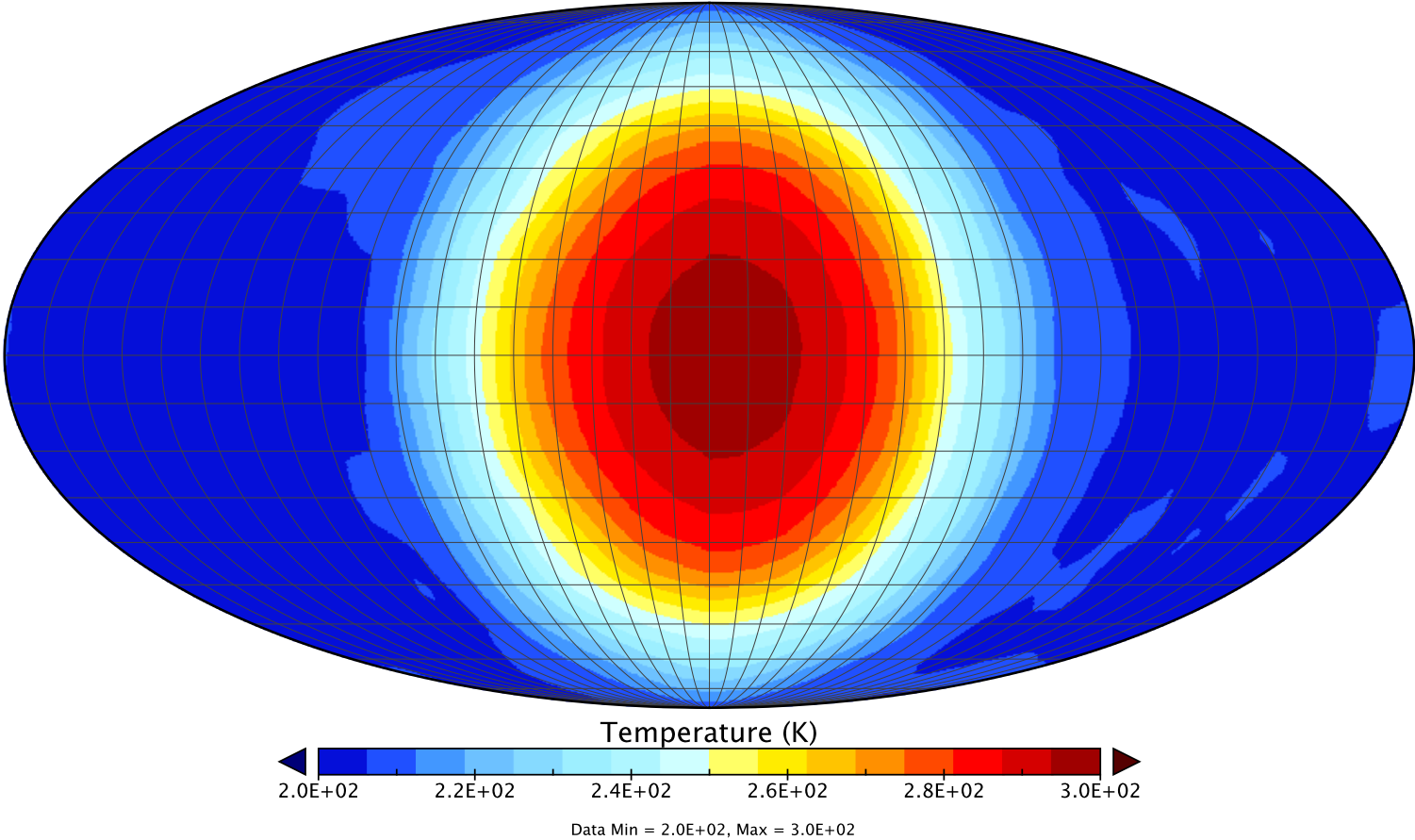
500 mb Temperature, Tide-locked, 30-day orbit



i.e. atmosphere doesn't condense out onto the nightside

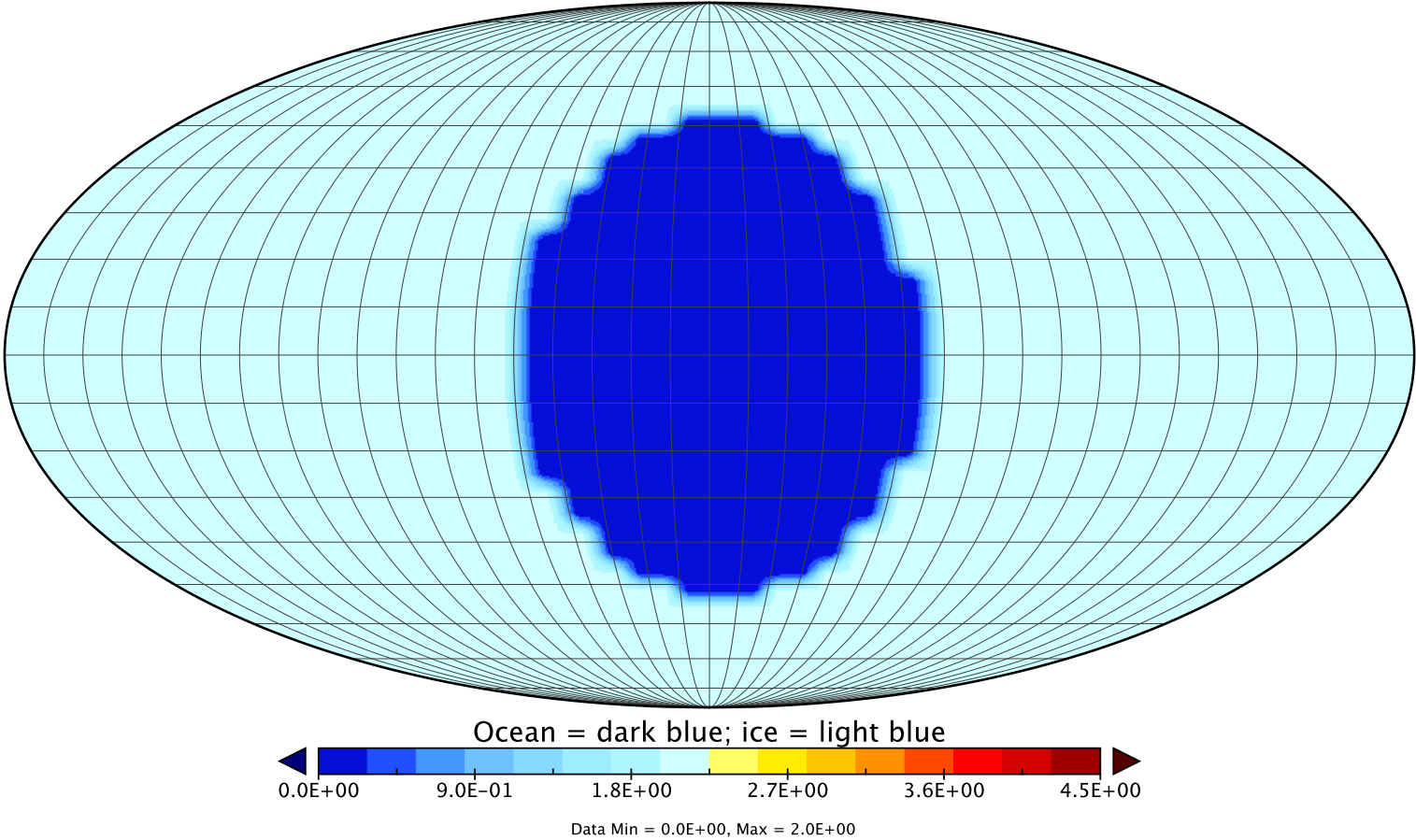
But there can be strong temperature gradients near the surface,

Surface Temperature, Tide-locked, 30-day orbit

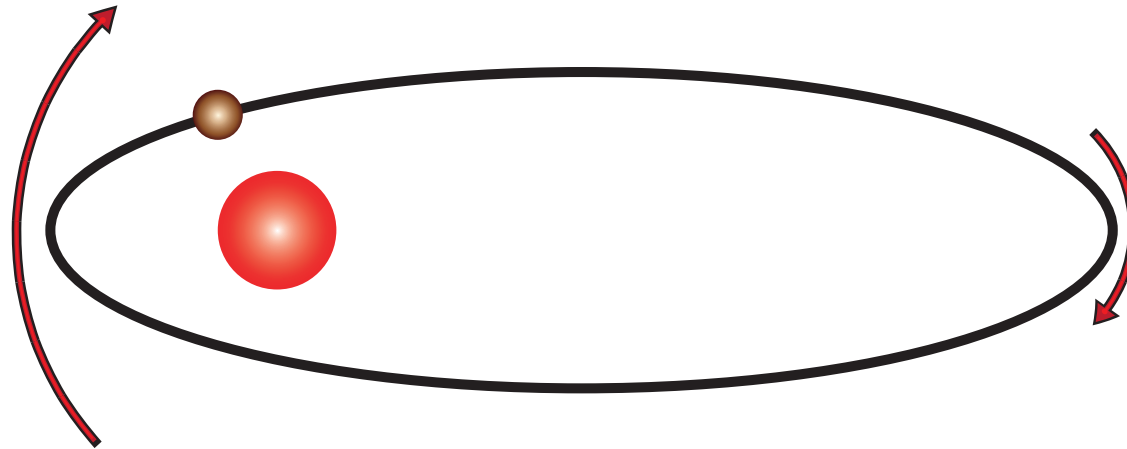


... and even ice formation if the planet has an ocean

Ice/Ocean distribution; Tide-locked 30 da orbit

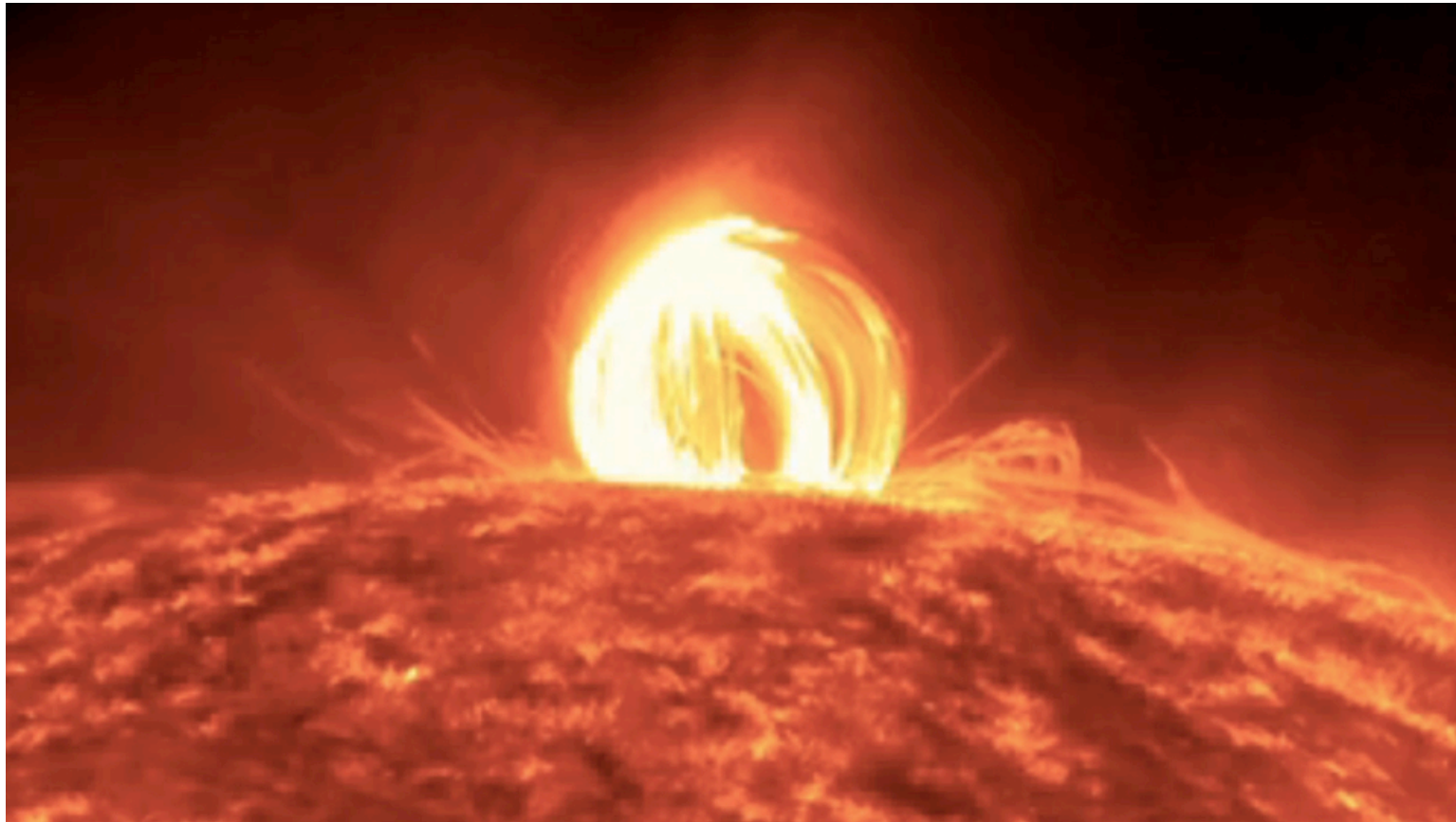


But if the orbit is elliptical ...



- Variation in orbital angular speed with distance from star means that exact tide-locked states are no longer possible.
- Quasi-synchronous states, where substellar point rocks back and forth a bit
- Low-order spin-orbit resonances.
(e.g. 3 days per two years, as for Mercury)

**So, neighborhood of M-dwarfs is great real estate,
but there's a catch ...**



M-star rotation and deep convection make strong magnetic fields,
promote flaring, activity

→ **Strong extreme ultraviolet and X-ray emission**
(relative to luminosity)

Ultraviolet (UV) is important because ...

- Very shortwave ultraviolet (EUV) and X-rays are absorbed high up in the atmosphere, and heat it to the point where the atmosphere can escape to space.
- i.e. it's the rocket fuel that brings molecules up to escape velocity and can launch atmosphere out of the gravity well.
- Shorter wave ultraviolet drives photochemistry, and can break up heavy molecules into lighter components that escape more easily.
- Low mass stars can take a half billion years to enter the main sequence, and UV/X-ray luminosity is further elevated throughout this time.
- But as M stars age on the main sequence, they can quiet down
If planets can regenerate an atmosphere later, habitability could be recovered. (but no easy way to regenerate a nitrogen atmosphere).
- *More on all this in Lecture 2*

Summary

- There are likely to be many planets in the habitable zone of M stars
- With an atmosphere, they would have unusual seasonal/diurnal cycles, shallower tropospheres with weak convection.
- Weak horizontal temperature gradients aloft, monsoonal circulations with most of rainfall and warm waters under the substellar point
- ... but none of this is a threat to habitability
- The main question is whether any of these planets formed with, and retained volatiles (atmosphere, ocean).
- But we know *some* are all atmosphere!
(cf. GJ1214b, more in Lecture 3)
- Essential next step is a catalog of which M star planets have retained an atmosphere